





Attendance Matters		
...every school day counts!		
	Foxes	97.9%
	Kestrels	97.4%
	Deer	96.4%
	Dragonflies	96.0%
	Squirrels	94.5%
	Bumblebees	93.8%
	Owls	93.3%
%	Ladybirds	85.6%
E!!	Winners for the week Foxes 14.05.18 – 18.05.18	

100% Attendance & Punctuality!!		
Ladybirds Maya & Coady		
	Bumblebees	Dill, Aisha, Lenka, Dexter Louise and Nina
	Squirrels	Harry, Ayat, Katherine, Zahra, Lubaba, Husnain, Amaan, Izabella, Finnian
	Owls	Alice-May, Aamilah, Reece
	Foxes	Lucy, Hasnain, Bertie, Maximillian, Casey, Holly & Ahsan
	Deer	Faseeha, Javaid, Sayeed, Owais
	Dragonflies	Haris, Aya, Susanna, Zainab, Phoebe, Matthew, Corey, Jawaad, Aneesa, Issac, Aisha, Aleeza, Abel, Isaac, Delilah, Elliott & James
	Kestrels	Olivia, Fakharuddin, Jannah, Aneesa, Issac, Aisha, Aleeza, Abel, Isaac, Delilah, Elliott & James

Important Notice		
Your child wishes to change from school dinners to packed lunches or the other way round, please ensure that you give notice to the school office to prevent any unexpected charges to your ParentPay account.		
Thank you.		
to all those parents who have activated their accounts, so please feel free to credit your account. You should be able to see the up to date balance for Breakfast & After School Club and by the end of this week.		
Please note that most parents have already activated their accounts, however, if you are experiencing any problems of any kind, please do not hesitate to contact Alison or Cristina in the office and they will be happy to assist.		



*News from 1110... Are you worried about how much screen time your kids have? Screens can be highly addictive creating significant changes in brain chemistry – most notably, in the release of dopamine – also known as the pleasure chemical – which is central to other addictions, like cocaine. Cynically, game developers use tests to measure dopamine and adrenaline levels in order to make video games as addictive as possible (as demonstrated by the latest *Fortnite* craze for example).*

Experts have found that too much time on screens is effecting our children's brain development inhibiting the engagement of their active imagination engaged by such things as creative play so those brain networks simply do not develop, stunting children's own creative abilities. Amongst other changes in intelligence, research has shown that today's children have less idea of weight and length measurements because of more time spent in virtual worlds.

Ofcom estimates that the average 3-4-year-old spends 3 hours a day in front of a screen. This rises to 4 hours for ages 5-7, 4.5 hours by ages 8-11, and 6.5 hours for teenagers. (In Taiwan, parents are now legally obliged to monitor their children's screen time and can be fined £1,000 for allowing child under 18 to use electronic devices for extended periods of time.) In the UK, experts suggest that babies and toddlers are kept away from all screens, children aged 2-5 years should have no more than an hour a day, and children aged 5-18 years should have no more than two hours a day. (Steve Jobs never let his own kids near an iPad, which is pretty ironic). There are loads of sources of support and information online on how to do a screen detox or reduce your child's screen time, from screen time limiting apps to great ideas of things to do together instead. The basic advice includes delaying buying children their own gadgets for as long as possible as sticking with shared family tech makes it easier to take it away and indeed to monitor what children are doing online; keeping screens out of bedrooms; ensuring that screens are switched off at least an hour before bed as the "Blue Light" they emit is more stimulating than natural light and inhibits the sleep-inducing hormone melatonin. Crucial, too, is setting a good example and not being glued to our own gadgets or jumping to grab our phones every time a message notification bleeps.